



# K-5TH GRADE PRODUCTION



## SEP 15<sup>th</sup>

**Today's Bible Story:** Take Time (Jesus Heals Bartimaeus) • *Mark 10:46-52*

**Today's Bottom Line:** Make time to help others.

**Monthly Memory Verse:** *"Let your light shine so others can see it. Then they will see the good things you do. And they will bring glory to your Father who is in heaven."*

Matthew 5:16 (NIV)

**Monthly Virtue:** Compassion—Caring enough to do something about someone else's needs

**Basic Truth:** I should treat others the way I want to be treated.

9:00/10:45/12:30	<p>PC (HOST) takes the stage; encourages kids to begin clean up; hypes kids for Large Group</p> <ul style="list-style-type: none"> <li>■ Gives cue to Tech to begin 30 second monthly countdown</li> <li>■ ½ House Lights Remain UP until end of Bust Out</li> </ul>
9:03/10:48/12:33	<p><b>SFX: 30 Second Countdown</b> Bustout – PRAISE</p>
9:06/10:51/12:36	<p><b>Welcome &amp; Announcements</b> Boo-YAH!!</p>
9:10/10:55/12:40	<p><b>OPENER</b>  <b>HOST:</b> "Hello, friends! We meet again! I am so excited to get to spend some time with all of you today.</p> <p>"We'll get to sing some great worship songs, and we'll get to hear an amazing story from the Bible . . . but first, let's play a game! For this one, we'll get to use these fun tap lights again. (<i>Tap a tap light on and then hold it up.</i>) Don't you love these things? They brighten up any competition!</p> <p>"This game will be a test of your memory and observation skills. I call it 'Flashes of Memory'!</p> <p><b>SLIDE: "Flashes of Memory"</b></p> <p><i>Move over to the table with the large bin of objects next to it. There should be pieces of paper numbered 1 through 5 on the front of the table, with a tap light on the tabletop to correspond with each number.</i></p> <p>"For this game, this side of the room (<i>reference a side</i>) will be a team, and this side (<i>reference the other side</i>) will be the other team. Let me get three contestants to come up and represent each team. Raise your hand if you want to be up on stage.</p> <p><i>Bring up three kids from each side. (Don't just pick kids in the front—pick them from all parts of the room.)</i></p> <p>"We'll take turns—so one team will go, then the other team, and so on. First, we'll flash some photos up on the screen of five items from this bin full of random stuff.</p>

*(To the contestants)* Contestants, you'll have to try to remember the objects IN THE ORDER in which they appear! Then, when I say 'go,' you'll rush over to the bin, find the five objects, and place them in the proper order on this lovely table. Once you think you have them all correct, tap the tap lights for each number to lock in your answers.

"I will then check your work and UN-tap any answers that are incorrect. If you have them all correct and all five lights on, you win the round. BUT if you have any incorrect items, meaning any lights off, then the other team will have the chance to rearrange the items. If THEY get all five items correct and all five lights on, THEY get the point.

*(To audience)* "The rest of you can shout out advice to help your teammates. But you can't say anything if it isn't your team's turn. Cool? Cool!

"Each team will get to play two rounds. We'll start with this team. *(Indicate a side.)* Let's play 'Flashes of Memory'!

**SLIDE: "Flashes of Memory"**

**AUDIO: Fun instrumental music (throughout the game)**

*(To the contestants for that team)* "Contestants, pay close attention, because here are your five items—in order!

**SLIDES: Items 1-5, in order (about 1 second per photo)**

**SLIDE: "Flashes of Memory"**

*(To the contestants for that team)* "Okay! Do you remember the five items? Go look in the bin, find those items, and put them on the table—in order. Ready, set, go!

*When the team has the five items on the table and has tapped on all five lights, check their work against your answer key. If they have incorrect items OR items that aren't in the right place, tap off the corresponding lights—but don't explain what's incorrect. Give the other team a chance to correct the items (or the order). For the other team, count down from 10 to keep things moving.*

*Award a point to the team that gets all five items correct and in the correct order. (If neither team gets all five items, then no one gets a point for that round.)*

*Place the items back in the bin, and then move on to the next round, with the other team going first.*

**SLIDES: Items 6-10, in order (about 1 second per photo)**

**SLIDE: "Flashes of Memory"**

**SLIDES: Items 11-15, in order (about 1 second per photo)**

**SLIDE: "Flashes of Memory"**

**SLIDES: Items 16-20, in order (about 1 second per photo)**

**SLIDE: "Flashes of Memory"**

*Play the game in the same way for each round. Keep the action moving quickly. After the fourth round of the game, congratulate the team that won the most rounds. Then dismiss everyone to their seats.*

**SLIDE: Theme**

**Optional Video (Media Package): Theme Loop**

"What a great competition! Great job to both teams, and congratulations to our

	<p>winners. You really know how to light up the room with your memory skills. Now let's keep shining as we sing and worship God."</p>
<p>9:15/11:00/12:45</p>	<p><b>WORSHIP</b>  <i>Worship Leaders enter as Host exits.</i></p> <p><b>WORSHIP LEADER:</b> "Jesus is faithful and true. I'm so thankful. His love is the very best! There's nothing like it. This next song is about loving others the way God has loved us. It says, 'In everything we do, we want to love like You.' Come on—let's sing it!</p> <p><b>AUDIO:</b> "Love Like You" / track 9 from Make a Move  <b>Optional Video:</b> "Love Like You" Live Lyrics or Dance Moves Music Video</p>
<p>9:18/11:03/12:48</p>	<p><b>BIBLE STORY</b>  <b>SLIDE:</b> <i>Theme Background</i></p> <p><i>Worship Leaders exit.</i></p> <p><b>SETTING UP THE STORY</b>  <b>SLIDE:</b> <i>Breaking News</i>  <b>AUDIO:</b> <i>News Report</i></p> <p><b>VOICEOVER (on the pre-recorded audio cue):</b> "And now we bring you . . . breaking news. The following report is based on the gospel of Mark—a book in the Bible. The author, Mark, was a Jesus-follower who collected and wrote down stories about things Jesus did and said. This news account comes from Mark chapter 10."</p> <p><i>Storyteller enters, wearing a jacket and fedora, holding a handheld microphone and printed script. (Storyteller: Use the script for reference, but try to make eye contact with the audience as much as possible.)</i></p> <p><b>STORYTELLER:</b> "Hello and welcome to our breaking news coverage. It seems that the Teacher called Jesus of Nazareth has been making quite a stir. Wherever Jesus and His followers go, large crowds gather. Witnesses say that no matter how tired Jesus is, He always has time to show kindness and compassion to the people in the crowds.</p> <p><i>Place the Jericho sign on the wall behind you.</i></p> <p><b>FRIEND OF BARTIMAEUS</b>  <b>STORYTELLER:</b> "We come to you now from the city of Jericho. <i>(Reference the sign.)</i> Yes, this is the city that once had its walls come tumbling down <i>(look back at the wall)</i> . . . but they seem to be doing just fine now.</p> <p>"Anyway, we've heard reports about something that happened here by the roadside. This was something that took place between Jesus and a local man named <i>(squint at the paper)</i> Bartimaeus. Yes. I believe that's correct. <i>(Say it slowly)</i> Bartimaeus.</p> <p>"We've found a friend of Bartimaeus who is willing to talk to us and share what [he/she] has seen.</p> <p><i>Walk over to a Small Group Leader.</i></p> <p><i>(To the leader)</i> "Please stand up, friend. We understand that you're familiar with this man Bartimaeus—that he's known to sit on the side of the road asking for money</p>

because he's not able to see."

*Each time, hold the handheld mic so the leader can speak into it.*

**LEADER #1:** *(Reading from the script)* "That's correct."

**STORYTELLER:** "Thank you. And we understand that Bartimaeus was here by the side of the road like usual when he heard that Someone was passing by."

**LEADER #1:** *(Reading from the script)* "Yes. It was Jesus."

**STORYTELLER:** "Incredible! Surely Bartimaeus had heard that Jesus had healed people before."

**LEADER #1:** *(Reading from the script)* "Yes, he had. And please don't call me Shirley."

**STORYTELLER:** "Thank you for sharing your observations with us today, [sir/ma'am]. You can have a seat."

### **HAVE MERCY**

**STORYTELLER:** "We understand that Jesus and His disciples were on their way out of the city, and a large crowd was there traveling with them. In the midst of all those people, Bartimaeus shouted something loudly enough for everyone to hear."

*Walk over to a different Small Group Leader.*

*(To the leader)* "You, [sir/ma'am]. Would you be willing to share about what you've seen today? Please stand up."

*(To the leader)* "Can you tell us what Bartimaeus shouted so very loudly?"

*Like before, hold the handheld mic so the leader can speak into it, and give them the printed script to read.*

**LEADER #2:** *(Reading from the script)* "Yes. He said, 'Jesus! Son of David! Have mercy on me!'" *(Mark 10:47, NIV)*

**STORYTELLER:** "Fascinating. That didn't really sound like shouting, but I think we get the idea. I understand that some people told Bartimaeus to STOP shouting. I guess they figured Jesus was too important to be bothered with someone like Bartimaeus. But what did Bartimaeus do?"

**LEADER #2:** *(Reading from the script)* "He kept shouting."

**STORYTELLER:** *(Slowly)* "He kept shouting. He kept saying—*(look at the leader)* and I quote—'Son of David! Have mercy on me!' *(Mark 10:48, NIV)*

"But then . . . what did Jesus do? How did He respond to this man who was calling for His help?"

**LEADER #2:** *(Reading from the script)* "He stopped."

**STORYTELLER:** *(Slowly)* "He stopped. Incredible."

**LEADER #2:** *(Reading from the script)* "He said, 'Call for him.'" *(Mark 10:49, NIV)*

**STORYTELLER:** "Thank you, [sir/ma'am]. You can have a seat. Let's see if we can find another eyewitness who can tell us what happened next."

## **BARTIMAEUS IS HEALED**

*Walk over to a different Small Group Leader.*

**STORYTELLER:** *(To the leader)* "[Sir/ma'am], would you please stand up? Could you let us know what happened when Jesus called for Bartimaeus? What did all the people say?"

*Like before, hold the handheld mic so the leader can speak into it, and give them the printed script to read. Also give them the coat to hold.*

**LEADER #3:** *(Reading from the script)* "They said, 'Cheer up! Get up on your feet! Jesus is calling for you.'" *(Mark 10:49, NIV)*

**STORYTELLER:** "Bartimaeus must have been so excited! I understand that he jumped up and tossed his coat to the side."

**LEADER #3:** *(Reading from the script)* "Yes. I still have it right here." *(Hold up the coat.)*

**STORYTELLER:** "When Bartimaeus got to Jesus, what did Jesus say to him?"

**LEADER #3:** *(Reading from the script)* "'What do you want me to do for you?'" *(Mark 10:51, NIV)*

**STORYTELLER:** "And how did Bartimaeus reply?"

**LEADER #3:** *(Reading from the script)* "'Rabbi, I want to be able to see.'" *(Mark 10:51, NIV)*

**STORYTELLER:** "Sure enough, Jesus healed Bartimaeus, and Bartimaeus could see! Isn't that right, [sir/ma'am]?"

**LEADER #3:** *(Reading from the script)* "Yes. That's right. Jesus said: 'Go . . . Your faith has healed you.'" *(Mark 10:52, NIV)*

**STORYTELLER:** "Bartimaeus then followed Jesus along the road. I imagine he was jumping for joy. *(To the leader)* Could you show us what that looked like?"

*Leader jumps for joy.*

"That was pretty good. But I've heard Bartimaeus was even MORE enthusiastic than that. Could you show us that move again?"

*Leader jumps for joy.*

"Ah, yes. There it is. *(To the leader)* Thank you, [sir/ma'am]. You can have a seat."

## **WRAPPING UP THE STORY**

**STORYTELLER:** "Well, there you have it, folks. This concludes our special report, live from the road outside Jericho—where Jesus has taken the time to help a man see.

"Let's not forget what Jesus did for Bartimaeus. As we follow Jesus, we need to do this:

**SLIDE: Bottom Line**

**[Bottom Line]** "Make time to help others. Say that with me.

**STORYTELLER and KIDS:** *[Bottom Line]* "Make time to help others. Thank you . . . and good night."

**AUDIO:** *News Music*

*As the music plays, walk back on stage and take off the jacket and fedora. Host enters as the music plays. Stand with the Host on stage as you wrap up—no longer in character.*

**SLIDE:** *Theme*

**Optional Video (Media Package):** *Theme Loop*

### **WHAT'S OUR PART IN THE STORY?**

**HOST:** "Jesus had big things to do, but He stopped and showed compassion to someone who needed help. That's pretty important!"

**STORYTELLER:** "Right! And as followers of Jesus, we always want to look to His example. So just like Jesus saw what Bartimaeus needed and stopped to help, we can keep our eyes open for what the people around us need. And once we see a need, we can do something about it! That's what compassion is all about."

**SLIDE:** *Virtue*

**Optional Video (Media Package):** *Theme Transition to Virtue*

**HOST:** "Compassion means **caring enough to do something about someone else's needs.**"

**SLIDE:** *Theme*

**Optional Video (Media Package):** *Virtue Transition to Theme*

**Optional Video (Media Package):** *Theme Loop*

**STORYTELLER:** "When we show compassion to the people around us, we're *[Basic Truth]* **treating others the way we want to be treated.** We all know what it feels like when someone makes time to help us, so we should look for ways to do just that."

**HOST:** "Like if your mom is bringing in the groceries, you could pause your video game and help her right then and there. Or maybe it has been really stressful in the mornings with everyone in your family trying to get out of the door for school and work. You could plan to get up earlier in the morning and help your younger brother or sister get ready so you can leave on time. It's so important to *[Bottom Line]* **make time to help others!**"

**STORYTELLER:** "That's right. So this week, let's look for ways to help the people around us. Let's pray and ask God to help us make time for that."

### **PRAYER**

**STORYTELLER or HOST:** "Dear God, thank You for this story of how Jesus helped Bartimaeus to see. Thank You for the way Jesus treated people, and for His example that shows us how to live today. Help us to make time to help the people in our lives this week. Open our eyes to see the opportunities around us so we can make time for others. We love You, and we pray these things in Jesus' name. Amen."

*Dismiss kids to their small groups.*

**AUDIO:** *Play high-energy music as the kids exit.*

**SLIDE:** *Theme*



	<i>Optional Video (Media Package): Theme Loop</i>
9:30/11:15/1:00	<p><b>WORSHIP LEADER:</b>  <i>""I'm so thankful for the love God has for us. Listen to David's words to God in Psalm 23:6: 'I am sure that your goodness and love will follow me all the days of my life. And I will live in the house of the LORD forever.' Let's give everything we've got now as we worship God together."</i></p> <p><i>AUDIO: "All About Love"</i></p>
9:34/11:19/1:04	<p><b>LANDING</b>  <b>COMMUNICATOR:</b> So as you head to small group, think about this. . ."  <i>CG: Bottom Line Slide</i>  <b>[Bottom Line]"Make Time to Help Others."</b>  It's time to talk more in Small Groups! Have fun!"</p>
9:35/11:20/1:05	<p><i>Kids to Small Groups</i>  <b>SFX: Play fun music as the kids exit.</b></p>